

Mathematics

Number:- count, read, write, add, subtract and estimate, odd, even, number pairs, doubling and halving, partitioning into tens and ones, rounding to the nearest 10, repeated addition, multiplication and division. **Place Value:-** locating numbers on a number line, understanding $< = >$.

Statistics:- collecting, presenting and analysing data.

Geometry:- learning 2D and 3D shapes, describing their properties, sorting and building shapes, following and giving directions, clockwise and anti-clockwise turns.

Measurement:- money – using the fewest coins, exchanging coins for equal amounts, giving change, read and write analogue and digital time, read temperature.

PSHE

"New Beginnings": To understand and agree class rules. To understand and agree the playground rules. To understand that everyone is special. To understand other people's feelings, e.g. excited, confused. To know how to manage uncomfortable feelings.

Literacy

- ☐ **Traditional Tales** - Gingerbread Man, Three Little Pigs, Little Red Riding Hood, Princess and the Pea.
- ☐ **Non-Fiction texts** about school and home life in the 1960s
 - ☐ Poetry based on Beatles' songs
 - ☐ Character profiles
 - ☐ Wanted and Lost posters
 - ☐ Story maps, retelling and writing

History

- ☐ **Life in the 1960s** and the history of the pop group "The Beatles"



Once Upon a Time...



Art, Design and Technology

- ☐ Design, make and evaluate a skinny tie for teddy!
- Food technology** – making gingerbread man biscuits
- ☐ Looking at the Pop Art of Bridget Riley.
- ☐ Paper weaving

P.E.

- ☐ Premier Sport
- ☐ Gymnastics
- ☐ Mile a Day
- ☐ 5 a Day TV



Religious Education

- ☐ Who is an inspiring person? What stories inspire Christian or Muslim people?
- ☐ What is the 'good news' Christians believe Jesus brings?

Science

- ☐ Identify and name common materials
- ☐ Describe simple properties of some materials
- ☐ Distinguish between objects and materials

Geography

- ☐ Use compass directions and to draw maps.



I.C.T.

- ☐ Using 2paint to paint in the style of Lichenstein.
- ☐ Write and test simple programs on beebots

Music

Listen and understand live and recorded music

Make and combine sounds musically